CS 192 Software Engineering II

Sprint Review Checklist

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| --- | --- | --- | --- | --- | --- |
| **Reviewer's Name:** | Lois Alexis M. Velasco | | **Peer Review Date:** | | 03/07/2017 |
| **Project Name:** | **ISKOins** | | **Project ID:** | |  |
| (if applicable) | |
| **Developer’s Group Name:** | DEL-TA | **Sprint Number** | | 2 | |
| **Sprint Release Approved** |  | | | | |

This checklist is to be used to assess if sprint goals have been achieved during the sprint. Particularly, if the target features of the software have been built based on user acceptance criteria.

Functional Goals:

|  |  |  |  |
| --- | --- | --- | --- |
| **User Acceptance Criteria** | **Compliance** | | **Remarks** |
| Yes | No |
| The program computes the percentage of the budget used for expenses (to be used in viewing budget details) | **X** |  |  |
| The program shows the percentage graph of the budget and expense details | **X** |  | Was done but the values were not read from the file (was explicitly declared within the function). |

Tester's Comments:

Integrate the program used in showing the percentage graph into the main program. The algorithm needed to show the graph was already there; just need to put it together.

Usability Goals:

# If interfaces will be delivered at the end of the sprint, evaluate the system according to Nielsen's Usability Heuristics. For items that are not applicable, check NA.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Nielsen's Usability Heuristics** | **Strongly Strongly**  **Disagree Agree** | | | | | **NA** |
| 1 | 2 | 3 | 4 | 5 |  |
| Simple and Natural Dialogue |  |  |  |  | **X** |  |
| Speaks the Users' Language |  |  |  |  | **X** |  |
| Minimize User Memory Load |  |  |  |  |  | **X** |
| Consistency |  |  | **X** |  |  |  |
| Feedback |  |  |  |  |  | **X** |
| Clearly Marked Exits |  |  |  |  | **X** |  |
| Shortcuts |  |  |  | **X** |  |  |
| Good Error Messages |  |  |  |  |  | **X** |
| Prevent Errors |  |  |  |  |  | **X** |
| Help and Documentation |  |  |  |  |  | **X** |

# Reviewer’s Comments:

UI in prototype should be implemented in the application.